Dit document dient als charactersheet en als IC paspoort voor evenementen van Toys in the Attic.

Hierin zul je de volgende symbolen tegenkomen:

○ ◊

Deze dienen digitaal of op papier ingekleurd te worden om aan te geven dat je een Talent, Vaardigheid of ander regeltechnisch element hebt.

Om het digitaal in dit document in te vullen, kun je de onderstaande symbolen kopiëren, of gebruik maken van de aangegeven ALT-code:

● (Alt code: 9679)

⬧ (Alt code: alt+11047)

|  |
| --- |
| Naam: |
|  |
| Geboorteplaats: |
|  |
| Ras: |
|  |
| Geslacht: |
|  |
| Geboortejaar: |
|  |
| Beheerste talen: |
| Plaats Portret Hier |
| Handtekening: |
|  |

\*In verband met bevolkingsregistratie, dient dit document ingeleverd te worden na overlijden van de eigenaar

Karaktereigenschappen

|  |  |
| --- | --- |
| Goede eigenschappen: | Slechte eigenschappen: |
|  |  |
| Ideaal/Streven: | Grootste angst: |
|  |  |
| Overige eigenschappen: |
|  |
| Religie: |
|  |
| Relaties: | Organisaties: |
|  |  |

Talenten

|  |  |
| --- | --- |
| ○◊ | Bescherming |
| ○◊ | Wapentechniek |
| ○◊ | Schutter |
| ○◊ | Diefkunde |
| ○◊ | Alchemie |
| ○◊ | Kennis |
| ○◊ | Simpele magie |
| ○◊ | School specialisatie |
| ○Res○Nec○Bat○Con○Min |
| ○◊ | Ritualist |

|  |  |
| --- | --- |
| ○◊ | Kracht |
| ○◊ | Behendigheid |
| ○◊ | Geavanceerde Alchemie |
| ○ | Specialisatie |
| ○○○○○○○○○○○ |
| ○◊ | Hogere magie |
| ○◊ | Goddelijke inspiratie |

○=Invullen als je dit talent of vaardigheid hebt

◊=Invullen als je gespecialiseerd bent in dit talent of vaardigheid

Vaardigheden

|  |  |  |  |
| --- | --- | --- | --- |
| **Algemeen** |  | ○○○◊ | Smid |
| ○○○◊ | Concentratie |  | **Diefkunde** |
| ○◊ | Geletterd |  | ○○○◊ | Oplichterij |
| ○○○◊ | Oplettendheid |  | ○○○◊ | Stelen |
| ○◊ | Performer |  | ○○○◊ | Sloten openen |
| ○◊ | Praten met dieren |  | ○◊ | Vermommen |
| ○◊ | Praten met planten |  | *Verwerken* |
| ○○◊ | Rijkdom |  | ○○○◊ | Vallen maker |
| ○◊ | Talenknobbel |  | **Kennis** |
| ○◊ | Eigen invulling |  | ○◊ | Schrijver |
| *Verzamelen* |  | ○◊ | Eronvic |
| ○◊ | Boer |  | ○◊ | Kennis over geschiedenis en mythologie |
| ○◊ | Houthakker |  | ○◊ | Kennis over ... |
| ○◊ | Jager |  | ○◊ | Leraar |
| ○◊ | Mijnwerker |  | ○◊ | Plastisch chirurg |
| ○◊ | Monsterherder |  | ○◊ | Eerste hulp |
| *Verwerken* |  | ○◊ | Chirurgijn |
| ○○○◊ | Chef |  | ○◊ | Kruiden verzamelaar |
| ○○○◊ | Houtbewerker |  | *Verwerken* |
| ○○○◊ | (K)leermaker |  | ○○○◊ | Focus maker |

Manoeuvres

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Kracht | \* | Algemeen | \* | Behendigheid | \* |
| ○ | Awesome Blow | 1 | ○ | Armour of Epicness | 2 | ○ | Backstab | 2/d |
| ○ | Berserk | 1 | ○ | Banner of Healing | 1 | ○ | Disarming Strike | 2 |
| ○ | Brutal Murder | - | ○ | Battle Brothers | 2 | ○ | Never Outnumbered | - |
| ○ | Shield Bash | 1 | ○ | Challenge | 2 | ○ | Point Blank Shot | 1 |
| ○ | Shield Breaker | 2 | ○ | Shield Wall | 2 | ○ | Stunning Shot | 2 |
| ○ | Ultimate Shield | 2 | ○ | Immovable Stance | - | ○ | Timely Retreat | 1 |

\*Aantal keer per gevecht voordat er gemediteerd moet worden. Uitzondering: Backstab is beperkt per dag.

Recepten

|  |  |  |
| --- | --- | --- |
| Potions 1 | Potions 2 | Potions 3 |
| ○ | HP Potion I | ○ | HP Potion II | ○ | Total Heal Potion |
| ○ | CP Potion I | ○ | CP Potion II | ○ | CP Potion III |
| ○ | Spreuk Potion I | ○ | Spreuk Potion II | ○ | Counter Magic Potion |
| ○ | Bottle o’ Detect Lie | ○ | Potion of Gullibility | ○ | Resurrection Potion |
| ○ | Vergif I | ○ | Bottle o’ Charm | ○ | Spreuk Potion III |
| ○ | Tegengif I | ○ | Vergif II | ○ | Vergif III |
| ○ | CP Drain I | ○ | Tegengif II | ○ | Tegengif III |
| ○ | Bottle o’ Sleep | ○ | CP Drain II | ○ | CP Drain III |
| ○ | Bottle o’ Lies | ○ | Bottle o’ Silence | ○ | Ultimate Truth Potion |
| *Zalven/Oliën* | ○ | Magic Mushroom | ○ | Petrify Potion |
| ○ | Zalf Medium | ○ | Liches Tongue Draft | ○ | Lover’s Drought |
| ○ | Wapenolie Medium | *Zalven/Oliën* | *Zalven/Oliën* |
| ○ | Verband | ○ | Salve o’ Warding | ○ | Berserker’s salve |
| ○ | Holy oil | ○ | Mage Bane Oil | ○ | Salve of many faces |
| ○ | Witches Sight Salve | *Explosieve samenstelling* | ○ | Oil of the forgotten |
|  |  | ○ | Explosief Medium | *Explosieve samenstelling* |
|  |  | ○ | Alchemist Fire | ○ | Flashing Blindness |
|  |  | ○ | Stunning Glue | ○ | Terror’s brew |
|  |  | ○ | Magic Drain | ○ | Healers spray |
|  |  | ○ | Disarming Odor. |  |  |

Spreuken

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | Restoration | CP | Necromancy | CP | Battlemagic | CP | Control | CP | Mind | CP |
| s | ○ | Stabilise | 0 | ○ | Speak with dead | 0 | ○ | Ignite | 0 | ○ | Push | 0 | ○ | Comprehend Language | 0 |
| 1 | ○ | Heal | 1 | ○ | Life / Mana Leech | 1 | ○ | Fumble | 2 | ○ | Fascinate | 1 | ○ | Detect Lie | 1 |
| 2 | ○ | Smite Undead | 1 | ○ | Turn Undead | 1 | ○ | Break | 4 | ○ | Slow | 1 | ○ | Stun | 1 |
| 3 | ○ | Protection | 2 | ○ | Raise Undead | 2 | ○ | Mage Armour | 3 | ○ | Blind | 2 | ○ | Fear | 2 |
| 4 | ○ | Mind Shield | 3 | ○ | Fortify Undead | x | ○ | Strike | 3 | ○ | Mute | 2 | ○ | Charm | 4 |
| 5 | ○ | Total Heal | 4 | ○ | Resurrect | 7**+2** hp | ○ | Deathray | 5 | ○ | Borrow | 8 | ○ | Illusion | 7 |
| 5 | ○ | Sanctuary | 4 | ○ | Raise Undead Army | 6 | ○ | Petrify | 7 | ○ | Command | 6 | ○ | Ultimate Truth | 7 |
|  |
|  | Elk *Geest* Talent | CP | Simpele Magie | CP | Hogere Magie | CP | Hogere Magie | CP |
| s | ○ | Light | 0 | ○ | Random | 4 | ○ | Detect Magic | 0 | ○ | Counter Magic | 4 |
| Max CP: |  | Focus CP: |  |

Religie

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| --- |
| Religie: |
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| Religie Bonus:\* |
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Gift en Curse

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| --- |
| Gift/Curse: |
|  |

HP/AP/CP

|  |  |
| --- | --- |
| HP |  |
| AP |  |
| CP | ○○○○○ ○○○○○ ○○○○○ ○○○○○ ○○○○○ ○○○○○ ○○○○○ ○○○○○ |

Uitrusting

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Uitrusting | † |  | Uitrusting | † |
| *Wapens* |  | ○ | Niveau 1 (totaal) | 24 |
| ○ | Licht | 8 |  | ○ | - Arm | 4 /st |
| ○ | 1 handig | 12 |  | ○ | - Been | 4 /st |
| ○ | 2-handig | 15 |  | ○ | - Torso | 4 |
| ○ | Boog | 12 |  | ○ | - Helm | 4 |
| ○ | Kruisboog | 15 |  | ○ | Niveau 2 (totaal) | 30 |
| *Munitie* |  | ○ | - Arm | 5 /st |
| ○ | Pijlen | 1 /2st |  | ○ | - Been | 5 /st |
| ○ | Bolts | 1 /2st |  | ○ | - Torso | 5 |
| ○ | Werpwapens | 1 |  | ○ | - Helm | 5 |
| *Pantser* |  | *Krijgskunst* |
| ○ | Niveau 1 (totaal) | 12 |  | ○ | Manuscriptenboek | 6 |
| ○ | - Arm | 2 /st |  | *Magie* |
| ○ | - Been | 2 /st |  | ○ | Spreukenboek | 6 |
| ○ | - Torso | 2 |  | ○ | 0 CP Focus | 6 |
| ○ | - Helm | 2 |  | ○ | 1 CP Focus | 9 |
| ○ | Niveau 2 (totaal) | 18 |  | ○ | 2 CP Focus | 12 |
| ○ | - Arm | 3 /st |  | ○ | 3 CP Focus | 15 |
| ○ | - Been | 3 /st |  | *Alchemie* |
| ○ | - Torso | 3 |  | ○ | Alchemisten lab | 15 |
| ○ | - Helm | 3 |  | ○ | Receptenboek | 6 |

Uitrusting

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Uitrusting | † |  | Uitrusting | † |
| *Alchemie* |  | ○ | Verband | 5 /st |
| ○ | HP 1 Potion | 10 |  | *Vallen* |
| ○ | HP 1 Potion | 12 |  | ○ | Caltrops | 3 /st |
| ○ | Vergif 1 | 8 |  | ○ | Berenklem | 15 |
| ○ | Tegengif 1 | 7 |  | *Misc.* |
| ○ | Basisset Kruiden | 5 |  | ○ | Touw | 5 |
| *Tools* |  | ○ | Tondeldoos | 2 |
| ○ | Craftsman Tools | 10 |  | ○ | Rantsoenen | 2 /st |
| ○ | Gatherers Tools | 10 |  | ○ | Slot | 3/niv |
| ○ | Thieves Tools | 10 |  | *IC Voedsel* |
| ○ | Disguise Kit | 10 |  | ○ | Water | 0 |
| ○ | Surgeon Tools | 12 |  | ○ | Drank | 1 |
| ○ | Kruiden verzamel Kit | 5 |  | ○ | Maaltijd | 2 |

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| Overige Bezittingen: |
|  |
| Geld: | Schilden |

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| Aanwezigheid: |
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| Titels: |
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Notities

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Notities

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